



Running Behavioural experiments online with Otree

Organised by Diego Gambetta (SPS) and Paul Bauer (Max Weber Fellow)

Dates: 10-11 February 2016

Time: 10:00-12:00 and 14:00-17:00

Rooms: 10th of February: Sala del Capitolo (10:00-12:00 and 14:00-16:00) + Emeroteca (16:00-17:00)

11th of February: Emeroteca

Credits: 10 credits

ECO contact: Jessica.Spataro@eui.eu

SPS contact: Monika.Rzemieniecka@eui.eu

Please register [online](#)

Hereby we would like to invite any interested researchers, postdocs and professors to participate in a workshop on oTree. oTree is an open-source and online software for implementing interactive experiments in the laboratory, online, the field or combinations thereof. It is a potential successor to zTree. oTree does not require installation of software on subjects' devices; it can run on any device that has a web browser, be that a desktop computer, a tablet or a smart phone. Programming language is Python, a popular, open-source programming language.

oTree is a joint project by Daniel Chen, Martin Schonger, and Chris Wickens and we'll have both Daniel and Chris coming to the EUI in person. You can read more about oTree in their paper: "[oTree: An Open-Source Platform for Laboratory, Online, and Field Experiments](#)".